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		1 1
Education	Massachusetts Institute of Technology	
	Ph.D. in Computer Science Thesis: <i>Device-Transparent Personal Storage</i> Advisors: M. Frans Kaashoek and Robert T. Morr	September 2010
	M.Eng. in Electrical Engineering and Computer S Thesis: Choosing Internet Paths with High Bulk	-
	S.B. in Electrical Engineering and Computer Scie Minor in Physics	nce June 2001
RESEARCH INTERESTS	Distributed computer systems. Networks, operating systems, and storage for mobile devices.	
Experience	Quanta Research Cambridge, Cambridge MA2010–PMember of Technical Staff.2010–PDesigned and built a wide-area distributed object store for a digital asset library.2010–PConstructed a fault-tolerant controller for a real-time video transcoding system.2010–PProvisioning and management tools for OpenStack installations.2010–P	
	MIT EECS , Cambridge, MA <i>Visiting Lecturer</i> .	Spring 2013
	MIT CSAIL, Cambridge, MA2001–2010Research Assistant in the Parallel and Distributed Operating Systems Group.2001–2010	
	Nokia Research Center, Cambridge MA2006, 2007–2008, 2009–2010NRC Intern. Introduction methods, routing, storage and synchronization for personal devices.	
	ICSI Center for Internet Research , Berkeley CA Characterizing sources of congestion in long lived	
	Vanu Inc, Cambridge MASummer 2000, January 2001Built a software color NTSC decoder. ARM Linux kernel profiling tools.	
	MIT Center for Space Research , Cambridge M. Communication software and FPGA design for th	
	Enterprise Leasing of New England , Needham Built a database, invoicing, and financial reporting	
TEACHING	MIT EECS	
	Recitation Instructor 6.033: Computer Systems Engineering 6.001: Structure and Interpretation of Computer F	Programs Spring 2011, Spring 2013 Spring 2006, Fall 2007
	Short course lecturer 6.090: <i>Building Programming Experience</i>	January 2007

Refereed CONFERENCE AND WORKSHOP PUBLICATIONS

TEACHING

(CONTINUED)

RESEARCH PROJECTS

Connection Locality on Multicore Systems. In Proceedings of the ACM EuroSys Conference (EuroSys 2012), Bern, Switzerland, April 2012.

Annual Technical Conference (USENIX '11), Portland, OR, June 2011.

[2] Jacob Strauss, Justin Mazzola Paluska, Chris Lesniewski-Laas, Bryan Ford, Robert Morris, and Frans Kaashoek. Eyo: Device-Transparent Personal Storage. In Proceedings of the 2011 USENIX

more network features, producing estimates faster and with much less measurement traffic [10, 9, 12, 13]. [1] Aleksey Pesterev, Jacob Strauss, Nickolai Zeldovich, and Robert T. Morris. Improving Network

behind NATs [8, 7, 6, 5, 4]. **Network Bandwidth Estimation** 2001-2004 Introduced the Probe Gap Model for estimating available bandwidth over Internet paths. This model uses a sequence of packet pairs spaced at the bottleneck link, and measures cross traffic over that link as changes to that initial spacing. Built an active measurement tool, Spruce, using this model. Measurements over a wide range of real network paths showed that despite the model's limitations, such as allowing only a single congested link, Spruce performs as accurately as tools that model

isolation. A prototype implementation of this idea, Eyo, provides a device-transparent storage system for personal media collections such as photos, videos and mail. Eyo allows users to manage entire object collections from any device, even from disconnected storage-limited devices holding only a subset of those objects. Eyo faces several challenges, such as handling concurrent updates, tracking changes to objects and presenting these changes to applications, and partitioning and duplicating files across devices to fit each device's storage and network capacity. Eyo achieves these goals through a key design principle: it handles object metadata separately from content, and distributes metadata to all devices. Experiments with Eyo demonstrate that the device-transparent storage API is a good match for real applications, and that Eyo can efficiently pass updates over fleeting network connections [11, 3, 2].

The Unmanaged Internet Architecture, or UIA, is a communication architecture that enables users to connect and share information among personal mobile devices without requiring centralized servers. Each user has a local namespace which is shared among all her devices and is always available on every device. Users can assign personal names to each of their devices, and can also name other users and access their friends' namespaces. Users typically assign names to devices by introducing them in person on a local-area (e.g., WiFi) network. After introduction, the resulting names persist and can be used from any location. UIA devices automatically maintain connectivity with other named devices, both in ad-hoc networks and when the global Internet is available, even when devices are

Teaching Assistant

Head Lab Assistant

Lab Assistant

6.829: Computer Networks

Device Transparent Storage

6.033: Computer Systems Engineering

Unmanaged Internet Architecture

Introduced a new device transparent storage API, whereby each of a user's devices know about and can manage all data objects, as opposed to conventional storage systems that treat each device in

6.001: Structure and Interpretation of Computer Programs

6.001: Structure and Interpretation of Computer Programs

Spring 2004 Fall 2002 Spring 2001

Summer 1999–Fall 2000 Spring 1998–Spring 1999

2008-2011

2004-2008

- [3] Jacob Strauss, Chris Lesniewski-Laas, Justin Mazzola Paluska, Bryan Ford, Robert Morris, and Frans Kaashoek. Device-Transparency: a New Model for Mobile Storage. In *Proceedings of the Workshop on Hot Topics in Storage and File Systems (HotStorage'09)*, Big Sky, MT, October 2009. Also published in *SIGOPS Oper. Syst. Rev.*, 44(1):5–9, 2010.
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- [10] Jacob Strauss, Dina Katabi, and Frans Kaashoek. A Measurement Study of Available Bandwidth Estimation Tools. In *Proceedings of the ACM SIGCOMM Internet Measurement Conference '03*, Miami, Florida, October 2003.
- OTHER [11] Jacob Strauss Device-Transparent Personal Storage. Ph.D. thesis, Massachusetts Institute of Tech-PUBLICATIONS nology, September 2010.
 - [12] Sachin Katti, Dina Katabi, Eddie Kohler, and Jacob Strauss. M&M: A Passive Toolkit for Measuring, Correlating, and Tracking Path Characteristics. Technical Report MIT-CSAIL-TR-945, MIT Computer Science and Artificial Intelligence Laboratory, April 2004.
 - [13] Jacob Strauss. Choosing Internet Paths with High Bulk Transfer Capacity. Master's thesis, Massachusetts Institute of Technology, September 2002.

SOFTWARE ARTIFACTS	 Eyo: Device-transparent personal storage system. BSD license. UIA: a naming and routing protocol suite for personal mobile devices. GPL/BSD license. Spruce: an active available bandwidth estimation tool. Released under GPL. 6.001 On-Line Tutor: used by several EECS courses at MIT.
Professional Activities	Program Committee, 2nd ACM EuroSys Workshop on Social Network Systems (SocialNets '09). External Reviews include: SIGCOMM 2003, SOSP 2005, SOSP 2007, NSDI 2008.
Awards	Department Head's Special Recognition Award (MIT EECS Department, 2000) NSF Young Scholars Program (Northeastern University, 1996)