



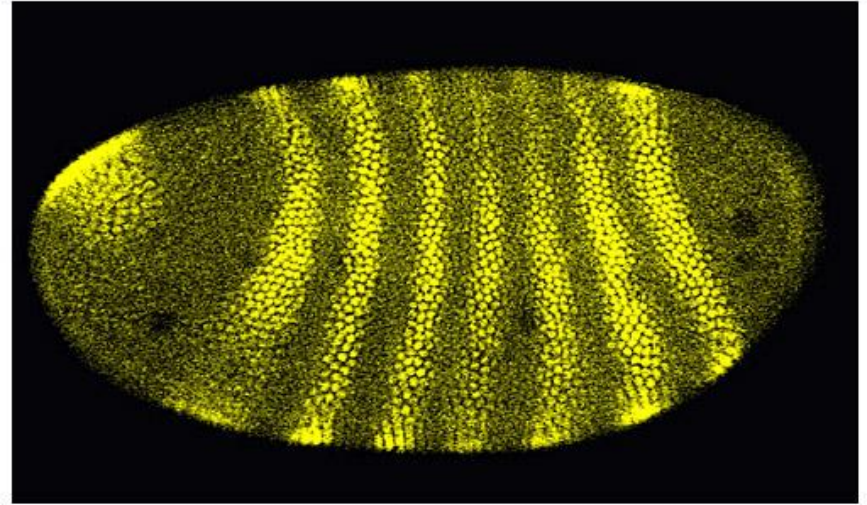
White Lies about Biology: Programming Deformable Surfaces

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ICCS 2011

Fields vs. Geometry

Spatial patterning:



Courtesy of J. Langeland, S. Paddock, and S. Carroll, HHMI, Dept. of Molecular Biology, University of Wisconsin. Noncommercial, educational use only.

Geometric patterning:

- Dynamic, nonlinear substrate
- Complex, overlapping actuation mechanisms

(copyrighted picture – drosophila embryo during germ band extension)

A Simplified Laboratory?

- Goal:
 - Capture essential physical / computational problems
 - ...Without quantitatively mimicking details of any particular system
- Must confront deformation, 3D

Low-Fidelity “2½-D” Modeling

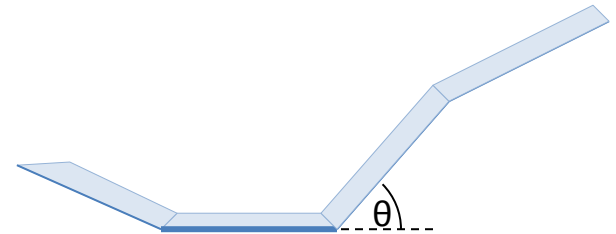
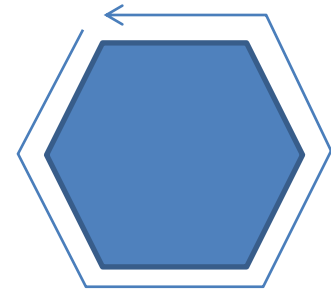
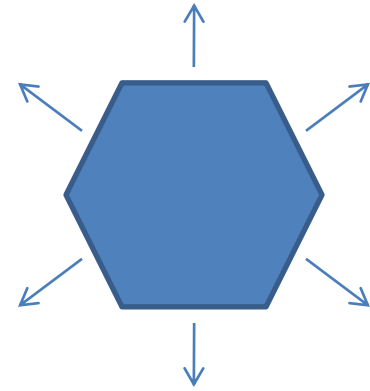
- Surfaces instead of volumes
- Discrete cellularization
- Transparent control parameters



Cell Control

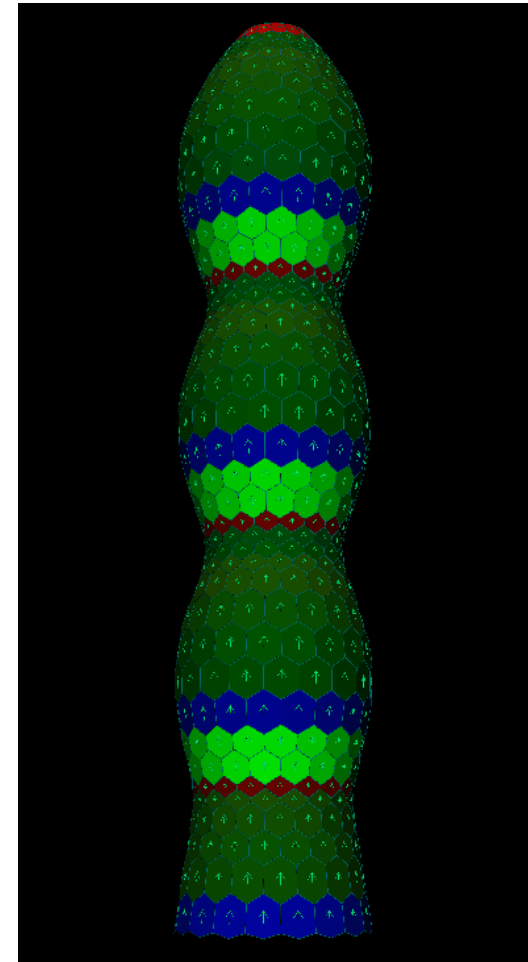
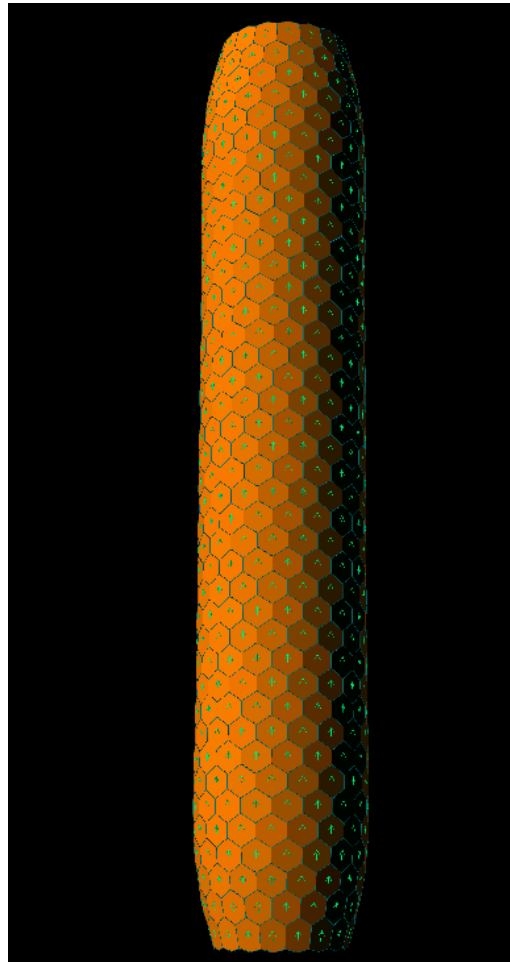
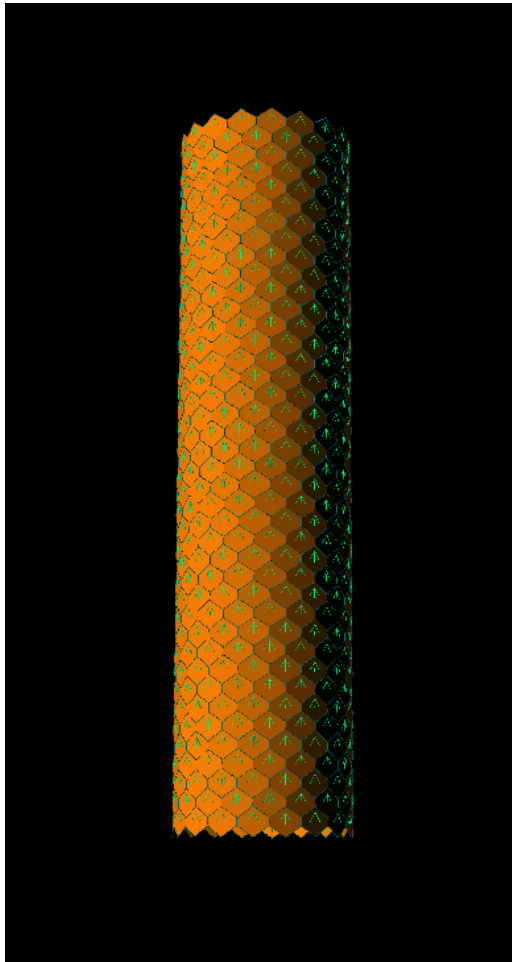
- Area (A_0, k_A)
- Surface tension ($\sigma_{p,q}$)
- Bending ($\theta_0, \Delta\theta_{ij}, k_\theta$)

(and a few more minor ones)



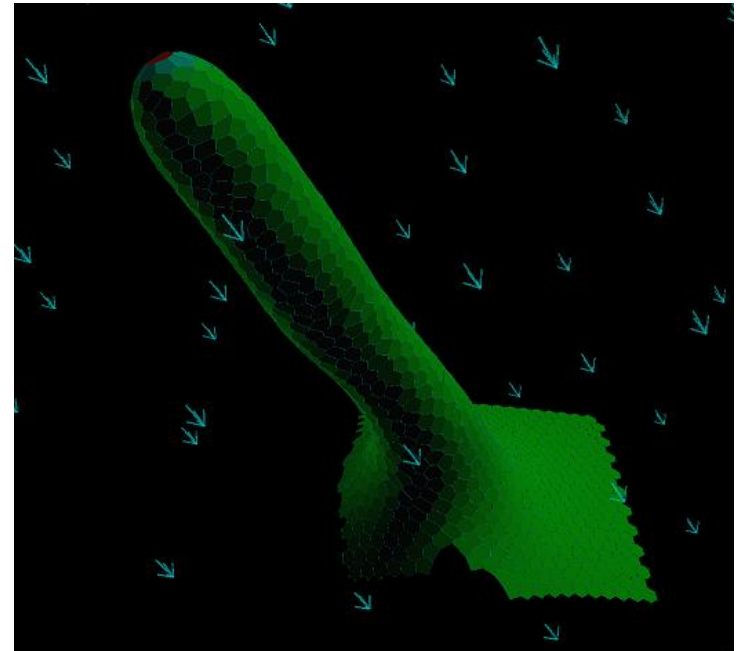
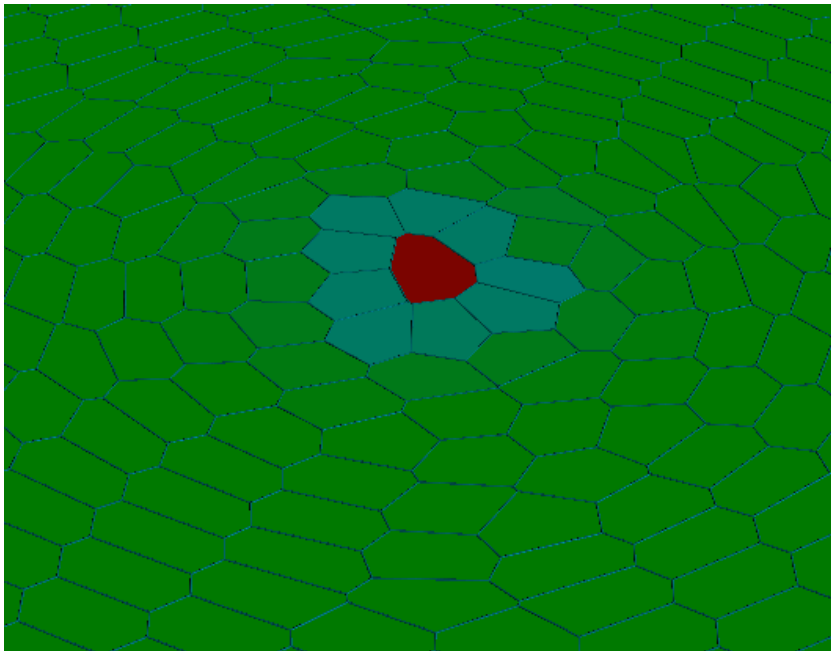
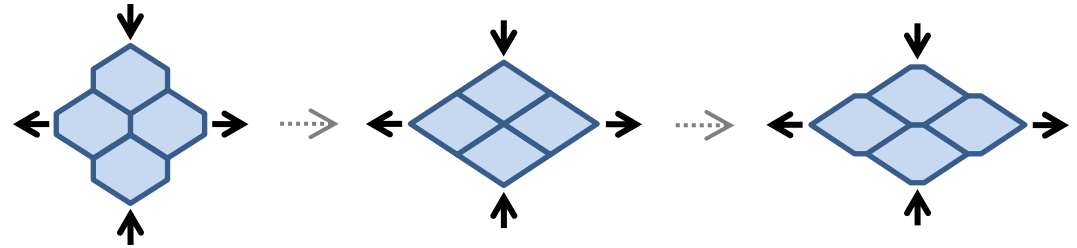
Collective Behaviors (I)

- Elastic convergence



Collective Behaviors (II)

- Plastic yielding:



Implementation

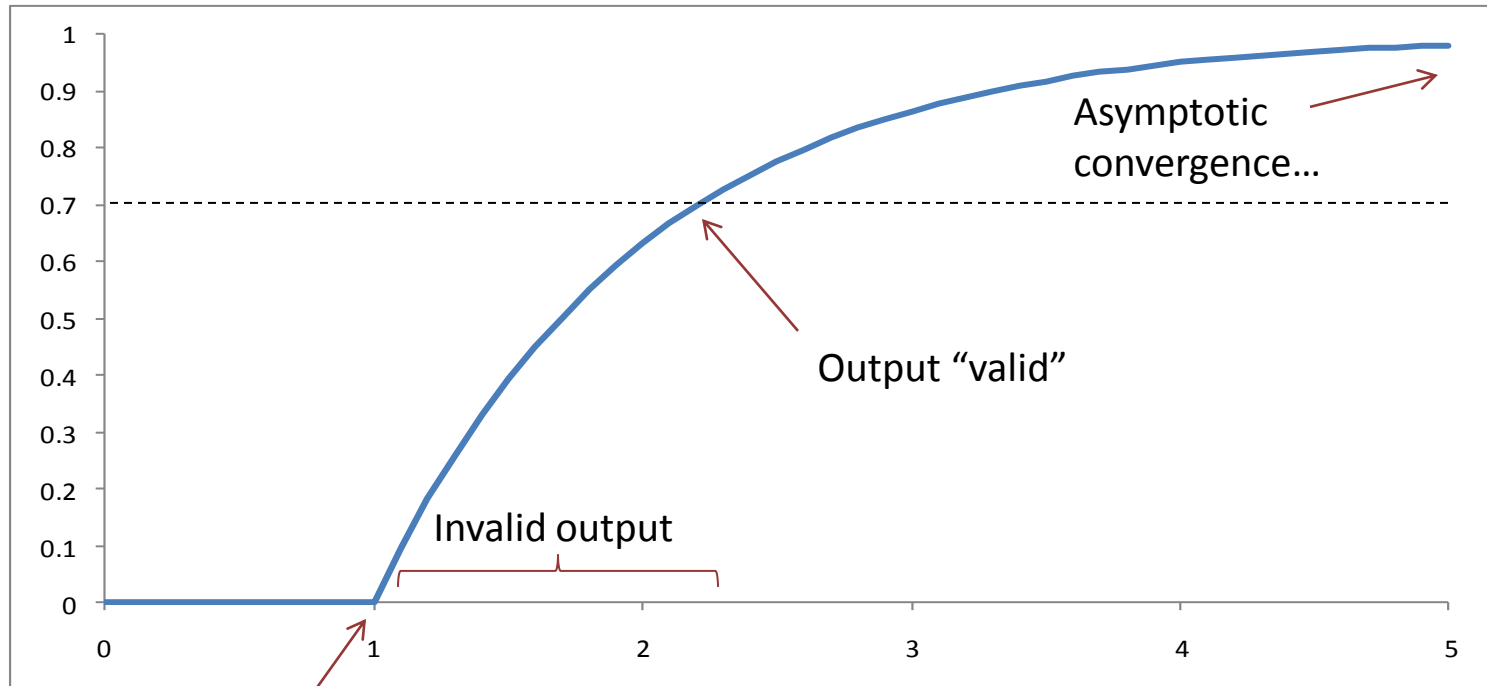
- ~10kLoC C++
 - Pthreads / Windows threads
- Adaptive gradient descent

Challenges and Possible Solutions

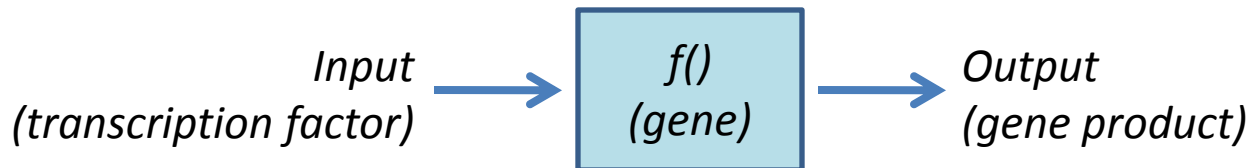
- Convergence Timing
- Forming and Fighting the Material
- Spatial-Mechanical Leakage

Convergence Timing (I)

Regulatory networks take time to converge:

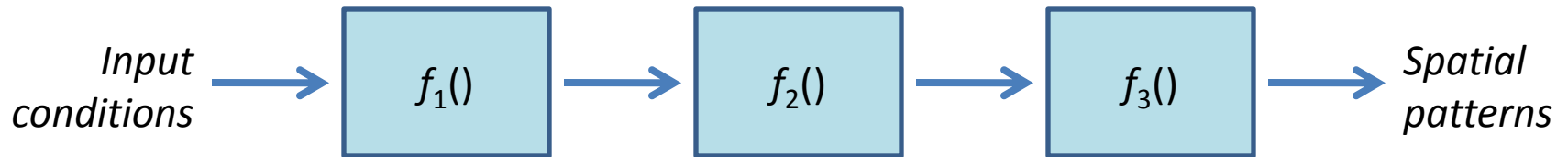


Input applied

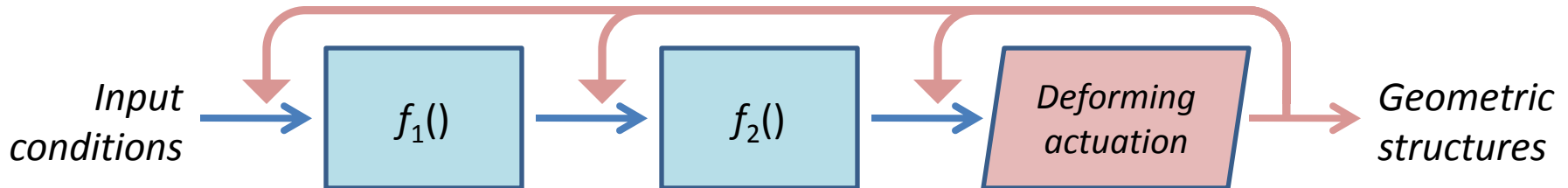


Convergence Timing (II)

- Spatial patterning can be feed-forward (or self-stabilizing)
 - Here, temporary input glitches don't matter



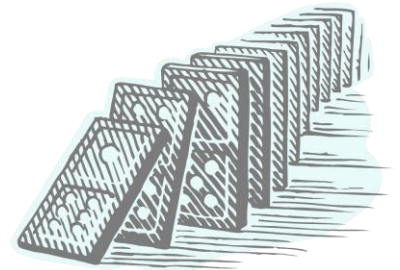
- But, deformation causes spurious feedback loops



- And, plastic deformation is irreversible
- Now what?

Convergence Timing: Solutions?

- Safety margins
 - Cons: Development speed is precious
- Self-stabilizing geometry
 - (E.g. hydra?)
 - Cons: Really hard, especially with plastic yielding?
- Self-timed circuits
 - Cons:
 - Has anyone ever seen this?
 - How do you do self-timed gradients???



Forming and Fighting the Material

- Material response is complicated
 - Too many sensitive dependencies
 - ⇒ Not robust or evolvable
- Solutions?
 - Feedback control
 - Multi-modal actuation

Spatial-Mechanical Leakage

- Stress & strain are non-local
 - Deformation in one place affects the whole structure
 - ⇒ Not very robust or evolvable
- Solutions?
 - Feedback isolation
 - Self-stabilization
 - Mechanical restraints

Conclusions

- Lightweight “2½-D” surface modeling captures many key developmental phenomena
- Developmental theory is missing answers to deep questions raised by deformation
- Got any good hypotheses? 😊

Questions?

Related Work

- Amorphous computing
 - Origami Shape Language [Nagpal01]
 - Growing Points Language [Coore99]
 - Modular robotics work...
- Mechanical hypothesis modeling
 - [Odell81], [Jacobson86], [Davidson95], ...
 - Taber et. al.
 - ...
- Multi-scale, data-driven modeling
 - Brodland et. al. ([Brodland06], [Chen08])
- Robustness in developmental systems biology
 - [Eldar04], ...
- Classical developmental patterning theory
 - Meinhardt et. al., ...